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A Research of Effects on Timbre Perception by Phase Changes

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1 Introduction

It has been told that amplitude information has mattered than phase information in auditory system. However, recently the relations between phase and timbre perception has been attached great importance in examining about timbre perception.

There has been a few of reports which has stated about effect on timbre perception by phase changes, but they have not referred to phase revision in experimental system and it is not clear whether the conclusions stated in them are reliable.

Therefore, this paper proposes a method to make an inverse filter which removes effects of phase distortion and correctly improve reliability of stimuli and verifies the conclusions of such reports by psychophysical experiments with these sounds. Moreover, this paper examines effect on timbre perception by phase using consequences of these experiments.

2 Experimental System

If we carry out the psychophysical experiment considering phase information, we must pay attention to characteristics of headphone. The characteristic of group delay is unstable under the influence of AC source. Therefore, a stable electric power supply has to be used for headphone amplifier.

The experimental system in this research is composed as follows.

Work Station $\rightarrow$ DAT-LINK $\rightarrow$ **DA converter** $\rightarrow$ **Headphone Amp.** $\rightarrow$
Headphone $\rightarrow$ **Artificial Ear + Microphone** $\rightarrow$ **Microphone Preamp.** $\rightarrow$
Microphone **Power Supply** $\rightarrow$ **DAT**

Here, bdd types indicate analogue signal blocks.

3 Phase Revision

Characteristics of group delay are employed as one of the evaluation criterion for phase distortion in the experimental system

On the other hand, it is reported that if the standard deviation of group delay in frequency region (about 8kHz or less) is greater than or equal to $500\mu s$, timbre of two stimuli can be discriminated[2]. In the proposed system the phase distortion may be occurred. Therefore, we measured characteristics of group delay of the system as phase distortion. The result shows that peak positions and peak values are changed as time goes on. In particular, peak positions and peak values are unstable in the lower frequency band. In addition, using headphone Lambda Nova, mean of standard deviation of group delay from 100 Hz to 9.3 kHz was $757\mu s$ without the stable power supply and was $347\mu s$ with it. As a result, it was shown that the phase distortion is reduced and became stable using the stable power supply. Hence, the inverse filter to reduce the phase distortion is needed. This filter can be determined as follows;

TSP response $\rightarrow$ Impulse response $\rightarrow$ Frequency characteristics $\rightarrow$ Inverse filter

Experimental stimuli are obtained by multiplying the DFT of desired stimuli and the inverse filter in the frequency region.

The bandwidth of the inverse filter is designed from 300 Hz to 9.3 kHz,

the reasons are as follows:

- to be small in quantity of group revision
- to be stable in time
- to be small in difference between coupler-response for Lambda Nova and real-response for human ear, and
- to be convenient for making stimuli

The inverse filter is evaluated by comparing the coupler-responses of inverse filtered and original waveforms. The results show that not only phase but also amplitude distortions are revised. Therefore, the inverse filter is adopted for the following experiments.

4 Experiments

In this paper, we carry out three experiments. Preliminary Experiment 1 reexamines Plomp et al. 's experiment [1] to verify the past results. Preliminary Experiment 2 and Main Experiment examine how much phase changes affect stimulus perception.

4.1 Preliminary Experiment 1

This experiment reexamines Plomp et al. 's experiment to verify the result that phase changes affect stimulus perception using the inverse filter. Here, we don't use the stable power supply because Plomp et al. 's experiment don't use one.

The result indicates same aspects as Plomp et al. 's in which it is easy to discriminate number of two stimuli when the fundamental frequency is less than or equal to 200 Hz.

4.2 Preliminary Experiment 2

Assuming that original stimuli are complex one with 31 harmonics and that the bandwidth of the inverse filter is from 300 Hz to 9.3 kHz. Input stimuli are made using the inverse filter. In addition, the accuracy of the inverse filter is improved because of using the stable power supply. Therefore, it is considered that the reliability of result is higher than that of the Preliminary Experiment 1. The result indicates that the difference between number of two stimuli is related to density of harmonics whose phases are changed and degree of harmonics.

4.3 Main Experiment

Assuming that an original stimulus are complex one with 31 harmonics, where the phase of only one is adjusted by π .

Input stimuli are made using the inverse filter. In addition, we adjusted the effect of phase changes by fixing the power of harmonics at same level and by varying change-range of phases. The result indicates that the difference of stimulus is related to phase changes of harmonics contained within auditory filter bank. The result don't agree the past report which indicates that it is difficult to discriminate number of two stimuli beyond 2 kHz.

5 Conclusion

This paper proposes a method to revise phase distortion in the experiment system we not only reexamine adequacy of our results of Plomp et al. 's experiment but also examine auditory characteristics of phase information. The results show that the difference of stimulus is related to phase changes of harmonics contained within auditory filter bank.

References

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