

Title	待ち状況における個人適応型情報提供システムの構築とその効果に関する研究
Author(s)	森田, 篤史
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Description	Supervisor: 國藤 進, 知識科学研究科, 修士

A study on construction of the push type individual information system for the waiting situation

Atsushi Morita (150080)

School of Knowledge Science,
Japan Advanced Institute of Science and Technology

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In this thesis, I propose a system that name is Interest Concierge is the push type individual information system for the waiting situation.

In daily life, we come across various waiting situations. For examples, the situation when somebody waits for somebody in the waiting room, and the situation which it waits for the elevator in the hall, and so on. There are bulletin board space in this situation, which space conveys information. Recently, the public display that is able to possibly connected internet is increasing. However, these information are bog-standard. Therefore, it is difficult to discover the information which it is interested in.

Sometimes we encounter a stranger in such a situation. If we know each other, we bend one's knees. However, there had not sparked communication if other person is a stranger. When something to interact takes place there, a new human network may be formed.

I consider the waiting situation. I have developed "Interest Concierge" which is the push type individual information system. "Interest Concierge" provides individual interesting news-headlines. If it exists more two people in the situation, the system provide interesting news-headline for each other. By using the system, circulation of the information in a stranger can be promoted and it can have a new human network.

Employment of the system was performed in the elevator hall. We evaluated the system by use history, questionnaires. The result shows that the system provide individual interesting news-headline, the users got effective information, and felt the time of user's to be short. when it was used with several people, a communication was easy to do as a trigger which the system provide interesting news-headline for each other. As for strange people's interaction, there were a few opportunities which user's encountered. Therefore, having a new human network was not obtained. In the spare experiment, a conversation happens easily when an encounter was started intentionally, and the common point which couldn't be grasped from the common interest could be found.